



TameI'Seh Far Eye

Size 2
 Alchemist of the Outer Circle (Earth)
 Crows (3/15)
 Swarm of Crows

☒	1	2	2	3	3	4
☑	2	2	3	3	3	4

TameI'Seh Far Eye



Swarm of Crows
 Once per turn, TameI'Seh can measure a distance before choosing an action. Any enemy miniature in base contact with TameI'Seh has one penalty dice to all its combat rolls.

The Manitous have spoken. Their voice is mine, for thanks to the flintstones, I am their guide in Oblaye Itsé. The Manitous have spoken, and their words thunder with wrath. The Manitous have spoken, and soon our enemies' ears will echo with their words.

TameI'Seh Far Eye

Swiftness of Koga (0)
 2 Earth / 6 p / Auto
 The formula targets a friendly, non-hero Aurlok within range. The target increases its movement characteristic by 1/1/2 until the end of the turn. Any miniature shooting at the target of the formula may not count an aiming bonus.

Enhancements :
 2 for an additional target within range

Spear of the Land (2)
 3 Earth / 10 p / Auto
 The formula targets a friendly, non-hero Aurlok within range. The target acquires the skills Long Reach and Expert/Brutal until the end of the turn. The target also ignores the effects of the Tough/x skill when in close combat.

Enhancements :
 2 for an additional target within range

